

Device.Num	SW5	SW4	SW3	SW2	SW1
	Bit4	Bit3	Bit2	Bit1	Bit0
1	0	0	0	0	0
2	0	0	0	0	1
3	0	0	0	1	0
4	0	0	0	1	1
5	0	0	1	0	0
6	0	0	1	0	1
7	0	0	1	1	0
8	0	0	1	1	1
9	0	1	0	0	0
10	0	1	0	0	1
11	0	1	0	1	0
12	0	1	0	1	1
13	0	1	1	0	0
14	0	1	1	0	1
15	0	1	1	1	0
16	0	1	1	1	1
17	1	0	0	0	0
18	1	0	0	0	1
19	1	0	0	1	0
20	1	0	0	1	1
21	1	0	1	0	0
22	1	0	1	0	1
23	1	0	1	1	0
24	1	0	1	1	1
25	1	1	0	0	0
26	1	1	0	0	1
27	1	1	0	1	0
28	1	1	0	1	1
29	1	1	1	0	0
30	1	1	1	0	1
31	1	1	1	1	0
32	1	1	1	1	1

Note: "1" indicates the switch should be at ON side